

**A City of Murchison
City Council Meeting
Tuesday March 12, 2024 – 6:00 p.m. City Hall
9540 FM 773 Murchison TX 903-469-3710**

City of Murchison City Council meets in regular session on the second Tuesday of each month. Council reserves the right to convene in Executive Session on any item on the agenda under Texas Government Code, Chapter 551. Items for this meeting include:

***Opening prayer, Pledge of Allegiance-call meeting to order.**

Public Recognition (Citizen Comment(s):

HB 2840 – Any Citizen wishing to address the Council on an agenda item may do so during the Citizen Comment section of the meeting, or when the item is being considered by the Council.

Sign in Sheet (5 minutes)

Consent Items:

1. Approval of February 2024 minutes
2. Approval of February 2024 financials

Mayor Report:

1. Water plant valves repaired
2. Generator work to begin soon
3. Well work to begin soon
4. Letter forwarded to auction business
5. Pct 3 scheduled to do some road repair

Water Report Steven Hartley:

New Business:

1. Maintenance position

Executive Session: The City Council will convene into Executive Session pursuant to Texas Government Code Section 551.074 (Personnel Matters) to interview and go over the maintenance position.

2. Bid proposals for ballfield
3. MVFD Easter Egg Hunt on ballfield

Old Business:

1. Fire hydrants inspection
2. Had to apply for lost title for Chevy 3500
3. City cell phone

I, the undersigned authority, do hereby certify that the attached agenda of the regular City of Murchison City Council is a true and correct copy and that I posted a true and correct copy of said notice on the front glass window, facing toward the glass to be visible from the street of the City Hall building located at 9540 FM 773, a place readily accessible to the general public at all times, and said Notice was posted by March 9, 2024 5:59pm and will remain so posted for at least 72 hours preceding the scheduled time of said meeting in accordance with Chapter 551 of the Texas Government Code.

Bradley Gray
Mayor